







**ISEA2011** 17<sup>th</sup> International Symposium on Electronic Art ISEA2011 Istanbul



SENIOR EDITOR & ARTISTIC DIRECTOR Lanfranco Aceti EDITOR & CURATOR Özden Şahin ASSOCIATE EDITOR Andrea Ackerman



## IMPRINT

Catalog of the 17<sup>th</sup> International Symposium on Electronic Art ISEA2011 Istanbul

This publication appears on the occasion of the ISEA2011 Istanbul, 17<sup>th</sup> International Symposium on Electronic Art, 14-21 September 2011.

ISSN: 1071-4391 ISBN: 978-1-906897-19-2

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17<sup>th</sup> International Symposium on Electronic Art
L ISEA2011 Istanbul
14–21 September 2011

Istanbul, Turkey

## UN-CONTAIN-ABLE

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## Uncontainable – ISEA2O11 Istanbul: Some Thoughts After The Fact

When talking about ISEA2O11 Istanbul one of the things I believe will remain as a legacy of the symposium is its magnitude. ISEA2O11 was the most attended to date with almost 1500 attendees, the last count we had was of 1489, and it had over 100 artists – the ones we could account for - who participated and engaged with the city in multiple ways, authorized and non.

Overall ISEA2O11 responded to the idea that we crafted for the event: a sprawling series of art events, exhibitions, initiatives, encounters, talks and performances that would reflect the sprawling uncontainable nature of the city of Istanbul. It was also about the 'uncontainable' nature of contemporary digital media which cross over physical borders and interfere with the local cultural order. These interferences may at times have generated conflicting relationships but in doing so also spurred development and innovative approaches.

ISEA2O11 Istanbul proved how the lines and borders of contemporary national states present the observer with ideological and cultural frameworks that are no longer valid. Concepts of identity, cultural identifiers, nation state and belonging as well as place and time are challenged in both real and virtual contexts.

As Artistic Director for this exhibition – together with Özden Şahin, the Program Director – I wanted to showcase the complexity of contemporary social interactions and the role that technology is playing in redefining contemporary aesthetics.

The exhibition Uncontainable was part of the official Parallel Program of the Istanbul Biennial, which allowed participating artists and curators to provide diverse perspectives on the contemporary developments within fine arts aesthetics.

For this reason I am very grateful to all of the artists and delegates that supported ISEA2O11 Istanbul through what at times was a difficult process in a difficult economic climate. Turkey does not have public funding for the arts – as for example in European countries – and ISEA2O11 Istanbul was made possible through a long string of private sponsorships, institutional support and donors that we solicited.

In the end the variety of the venues and programs provided a colorful framework and allowed artists to engage not only with one another and the public but also with the Istanbul Biennial, with the art market held during two wonderful boat journeys across the Bosporus and with the city of Istanbul itself.

For the first time in the history of ISEA an electronic art exhibition program was officially part of the parallel program of an international biennial. The exhibition with its artists was publicized in the press package of the 12<sup>th</sup> Istanbul Biennial together with initiatives and events dotted across the city and internationally. Therefore the art program was conceived as an artistic itinerary across the city that placed art events in proximity to the major touristic attractions of the city, creating an electronic/new media/digital layering that would interact with the socio-political history of the city. The art program did not limit itself to the ISEA conference period – September 14 to 21, 2011 – but continued with its events until November 2011.

The catalog becomes a way to place an order to all of the events and activities, creating a record of the artists participating and the invited curators, to whom I am extremely grateful for their contributions. It is a snapshot of the city and of the event itself, which has signed, we hope, a milestone in the history of the ISEA Foundation.

Lanfranco Aceti Artistic Director and Conference Cha ISEA2011 Istanbul Istanbul, May 5, 2012

## MITCHELL WHITELAW

Generative processes and digital fabrication addresses growth, materiality, locality and the network. Bowl-like forms are framed by a network diagram in which our familiar hyperconnectivity disintegrates into local islands.

Mitchell Whitelaw is an academic, writer and artist with interests in new media art and culture, especially generative systems and data-aesthetics. His work has appeared in journals including Leonardo, Digital Creativity, Fibreculture, and Senses and Society. In 2004 his work on a-life art was published in the book Metacreation: Art and Artificial Life (MIT Press, 2004).

His current work spans generative art and design, digital materiality, and data visualisation. He is currently an Associate Professor in the Faculty of Arts and Design at the University of Canberra, where he leads the Master of Digital Design. He blogs at The Teeming Void.

Local Colour (detail), 2011, Mitchell Whitelaw, laser-cut cardboard.



Local Colour (detail)

